

# Art

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## Introduction to the Visual Arts

### ART 1100 - 3 Credits

Overview of the visual arts as transmitters of cultural, humanistic and aesthetic values. Global selections from the remote past to the present examined in thematic studies including visual elements and design principles, motivations for art making within cultural and historical contexts, material processes, and issues in world art. Designed to encourage visual literacy and develop analytical skills of the non-art major. Field trip may be required. Prerequisite: Course requires Reading Placement Test Score-Category One (3 lecture hours)

## Drawing I

### ART 1101 - 3 Credits

Introductory studio course with emphasis on accurate observation and representation, informed use of drawing materials, and awareness of two-dimensional art elements. Course includes vocabulary development and reference to historic models of drawing. (6 lab hours)

## Drawing II

### ART 1102 - 3 Credits

Continued exploration of the nature, scope, and principles of drawing. Further development of critical thinking and visual problem solving abilities. Exploration of additional concepts, materials, and processes of visual art. Completion of Art 1151 is recommended prior to enrollment. Prerequisite: Art 1101 with grade of C or better or equivalent (6 lab hours)

## Introduction to Studio Art

### ART 1105 - 3 Credits

Introduction to art methods and materials. Includes two-dimensional and three-dimensional design concepts introduced through a variety of media. May include painting, drawing, ceramics, sculpture, computer art, jewelry, and printmaking. Field trip may be required. Course is intended for non-art majors. No previous art background is required. (6 lab hours)

## Introduction to Ceramics

### ART 1140 - 3 Credits

Introduction to the materials, techniques, and concepts in ceramics. Includes handbuilding, throwing, surface treatment, and kiln loading. Course is intended for the general interest student. (6 lab hours)

## Two-Dimensional Foundations Studio

ART 1151 - 3 Credits

Studio course exploring the principles and elements of 2-D art and design. Development of visual awareness, critical thinking and problem-solving abilities. Emphasis will be placed on concepts, materials and processes associated with the principles of visual perception. (6 lab hours)

## Three-Dimensional Foundations Studio

ART 1152 - 3 Credits

An introduction to the design and construction of three-dimensional objects and environments, including an exploration of the principles and elements of three-dimensional art and design. Use of tools in projects designed to explore the relationship of form to function, building processes to materials, and transformations of architectural space. Prerequisite: Art 1101 with a grade of C or better, or equivalent or concurrent enrollment in Art 1101 or consent of instructor (6 lab hours)

## Book Arts

ART 1185 - 2 Credits

Introduction to the theory, history and processes in book making. Traditional and non-traditional formats will be explored with emphasis on the relationship between form and content. (4 lab hours)

## Introduction to Jewelry

ART 1250 - 3 Credits

Introduction to the materials, techniques and concepts in jewelry and metalsmithing. Includes forming, casting, surface treatment and soldering. Course is intended for the general interest student. (6 lab hours)

## Special Project

ART 1800 - 1-4 Credits

Special project courses in Art cover topics not otherwise covered by general education courses and other courses in the catalog for the Art discipline. These courses require direct experience and focused reflection in an in-depth study of a specific Art topic and/or the critical analysis of contemporary issues in Art. They are targeted to self-selected students with an interest in the subject matter and involve active participation. The course delivery incorporates an experiential component of no less than 30% but not to exceed 70%. This experiential component may include field studies, interdisciplinary learning, and/or the practical application of Art concepts, theories, principles, and methods with a specific focus. All courses require an orientation session to deliver

# Art

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academic and experiential information (syllabus, academic requirements, field preparation, logistics, etc.) This course may be taken four times for credit as long as different topics are chosen.

## Selected Topics in Art

### ART 1823 - 1-3 Credits

Introductory exploration and analysis of selected topics with a specific theme indicated by course title listed in college Class Schedule. This course may be taken four times for credit as long as different topics are selected. Prerequisite: Will vary with topic (1 to 3 lecture hours, 2 to 6 lab hours)

## Independent Study

### ART 1840 - 1-4 Credits

Exploration and analysis of topics within the discipline to meet individual student-defined course description, goals, objectives, topical outline and methods of evaluation in coordination with and approved by the instructor. This course may be taken four times for credit as long as different topics are selected. Prerequisite: Consent of instructor is required (2 to 8 lab hours)

## Life Drawing I

### ART 2201 - 3 Credits

Introduction to drawing the figure from observation. Emphasizes accurate portrayal of the undraped figure. Various drawing materials will be used to investigate anatomical study and pictorial composition. Prerequisite: Art 1101 with a grade of C or better, or equivalent or consent of instructor (6 lab hours)

## Life Drawing II

### ART 2202 - 3 Credits

Continued exploration of life drawing concepts, materials, and processes concentrating on the undraped figure. Emphasis will be placed upon accurate anatomical proportions and portrayal of sculptural solidity. Individual expression and use of visual metaphors will be developed. Prerequisite: Art 2201 or consent of instructor (6 lab hours)

## Art History I: To 1300

### ART 2211 - 3 Credits

Chronological survey of Western visual culture from the remote past through the High Gothic. Examines major examples of painting, sculpture, architecture and the decorative arts within

their historical, social, political, cosmological and aesthetic contexts. Field trip may be required. Prerequisite: Course requires Reading Placement Test Score-Category One (3 lecture hours)

## **Art History II: 1300-1750**

ART 2212 - 3 Credits

Chronological survey of Western visual culture from the Proto-Renaissance through the Late Baroque. Examines major artists and regional styles within their historical, social, political, cosmological and aesthetic contexts. Field trip may be required. Prerequisite: Course requires Reading Placement Test Score-Category One (3 lecture hours)

## **Art History III: 1750 to Present**

ART 2213 - 3 Credits

Chronological survey of Western visual culture from the Rococo period through the transnational Postmodern era. Examines major artists, art styles and aesthetic theories within their historical, social, political and aesthetic contexts. Field trip may be required. Prerequisite: Course requires Reading Placement Test Score-Category One (3 lecture hours)

## **Introduction to Non-Western Art**

ART 2214 - 3 Credits

Overview of the contexts and aesthetics of the indigenous visual cultures of Africa, Asia, Australia, Oceania and the Americas. Selections include painting, sculpture, architecture, ceramics and fiber arts from the remote past to the present. Field trip may be required. Prerequisite: Course requires Reading Placement Test Score-Category One (3 lecture hours)

## **History of Adornment**

ART 2215 - 3 Credits

A survey of the history of jewelry and metals in a social and cultural context. This course introduces students to representative examples of historical world jewelry and metals. Using a combination of lectures, slides, videos, readings, and group discussions, the course explores the roles of personal adornment, jewelry, and metals in terms of major historical periods, worldwide cultures, important events, and famous personages. Attention will be paid to contemporary work and international art jewelry, including design, and fabrication issues. Class discussions will focus on the function of jewelry and its presentation and display on the body. (3 lecture hours)

# Art

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## Introduction to Philosophy of Art

ART 2216 - 3 Credits

Philosophical theories of the creative process in art. Emphasis on form, significance, emotion, reality, association, and chance in the realm of aesthetic judgment and criticism. Credit cannot be given for both Philosophy 2250 and Art 2216. Prerequisite: Course requires Reading Placement Test Score-Category One (3 lecture hours)

## Painting I

ART 2221 - 3 Credits

Introduction to painting methods using various materials such as acrylic, watercolor, and oil paint. Emphasis in paintings will be on technical skill sets, originality of content, and an understanding of art history as contextual and referential. Prerequisite: Art 1101 with a grade of C or better or college equivalent or concurrent enrollment in Art 1101. (6 lab hours)

## Painting II

ART 2222 - 3 Credits

Further exploration of painting skills with continued development of individual expression. Formal and conceptual rigor is emphasized. Prerequisite: Art 2221 with a grade of C or better or college equivalent (6 lab hours)

## Sculpture I

ART 2231 - 3 Credits

Introduction to basic sculptural materials, tools, equipment, processes and concepts associated with wood and plaster sculpture. Basic three-dimensional design principles are addressed throughout the course. An informed context is provided by the study of the work of current and historic sculptors. Studio safety is considered at all times. Prerequisite: Art 1101 with a grade of C or better or concurrent enrollment in Art 1101 (6 lab hours)

## Sculpture II

ART 2232 - 3 Credits

Introduction to basic sculptural materials, tools, equipment, processes, and concepts associated with steel sculpture. Large-scale installation or site-specific sculpture will be investigated in group activities. An informed context will be provided by the study of the work of current and historic sculptors. Studio safety will be considered at all times. Prerequisite: Art 1101 and Art 2231 with a grade of C or better or equivalent (6 lab hours)

## Introduction to Design Objects

ART 2235 - 3 Credits

An introduction to object design methods and research skills. Emphasis is placed on the development of fundamental skills such as design ideation, 2D drawing and rendering, hands-on model making and material experimentation, and design presentation techniques. In addition to examining an object's function, use and form, students will analyze the cultural ideas, values and beliefs that are embedded within objects we create and put to use in our lives. Recommended course: Art 1152 Prerequisite: Art 1101 with a grade of C or better or college equivalent (6 lab hours)

## Ceramics I

ART 2241 - 3 Credits

An introductory studio consisting of conceptual and technical processes in ceramics. Exploration of functional design and sculpture utilizing basic clay construction methods, surface treatment and kiln loading. Prerequisite: Art 1101 with a grade of C or better or equivalent or concurrent enrollment in Art 1101 (6 lab hours)

## Ceramics II

ART 2242 - 3 Credits

Continued exploration of sculptural and functional ceramics. Students will build competency in the entire ceramics process, from idea development through presentation of finished form, including clay use, surface application, and kiln firing. Prerequisite: Art 1101 and Art 2241 with a grade of C or better or equivalent (6 lab hours)

## Student Art Gallery

ART 2243 - 2 Credits

Examination of the process by which galleries and museums create exhibitions, from planning and research through exhibition design, selection process, installation, communication with the audience, accessibility, and evaluation. Includes management of student art gallery on campus. This course may be taken four times for credit. Prerequisite: Art 1100 with a grade of C or better or equivalent or consent of instructor. (4 lab hours)

## Jewelry/Metalsmithing I

ART 2251 - 3 Credits

# Art

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A studio introduction to basic jewelry and metalsmithing processes, materials, tools and equipment. Basic techniques such as sawing, soldering and cold connecting sheet metal (silver, copper, brass) are introduced. Craftsmanship, health work habits and studio safety are emphasized. Historical and contemporary aesthetics and concepts in art metals and jewelry design are examined. Prerequisite: Art 1101 or concurrent enrollment in Art 1101 (6 lab hours)

## Jewelry/Metalsmithing II

ART 2252 - 3 Credits

Continued exploration of jewelry/metalsmithing processes, materials, tools, and equipment. Techniques introduced include stone setting, lost wax casting, enameling, and etching. Focus on proficiency in the selection, use, and manipulation of materials as well as a mastery of the processes involved. Contemporary trends in jewelry/metalsmithing are examined. Craftsmanship, healthy work habits, and studio safety will be emphasized. Prerequisite: Art 2251 and Art 1101 (6 lab hours)

## Computer Art I

ART 2266 - 3 Credits

An introduction to the use of computer hardware and two dimensional software in the creation of fine art. Topics will include the creation and manipulation of direct-drawn, formula-generated, and photographic images. Techniques will include the use of a stylus, a scanner, and a printer for use with bitmap and vector based software. Note: This is not a graphic design computer course. Prerequisite: Art 1101 with a grade of C or better or college equivalent or concurrent enrollment in Art 1101. (6 lab hours)

## Computer Art II

ART 2267 - 3 Credits

An introduction to the use of three dimensional software using one or more modeling, animation, and editing software packages. Topics will include organic and geometric modeling, surface rendering, animation, CNC, and video production in the creation of film, installation, and sculptural artforms. Prerequisite: Art 1101 with a grade of C or better or college equivalent and Art 2266 with a grade of C or better or college equivalent (6 lab hours)

## Intaglio Printmaking

ART 2275 - 3 Credits

An introduction to the intaglio printmaking processes. Topics include etching, engraving, drypoint, aquatinting, and photo-etching in creating editions of fine art prints. Emphasis is placed upon

mastery and the creative use of these printmaking techniques. Prerequisite: Art 1101 with a grade of C or better or college equivalent (6 lab hours)

## Lithography

ART 2276 - 3 Credits

An introduction to the lithographic printmaking process. Topics include the use of crayon, tusche, photocopy and drawing transfers, and multiple plate printing in creating editions of lithographic prints from both metal plate and stone. Emphasis is placed upon mastery and the creative use of these printmaking techniques. Prerequisite: Art 1101 with a grade of C or better or college equivalent (6 lab hours)

## Special Project

ART 2800 - 1-4 Credits

Special project courses cover topics not otherwise covered by general education courses and other courses in the catalog for the discipline. These courses require direct experience and focused reflection in an in-depth study of a specific discipline topic and/or the critical analysis of contemporary issues in the discipline. They are targeted to self-selected students with an interest in the subject matter and involve active participation. The course delivery incorporates an experiential component of no less than 30% but not to exceed 70%. This experiential component may include field studies, interdisciplinary learning, and/or the practical application of discipline-related concepts, theories, principles, and methods with a specific focus. All courses require an orientation session to deliver academic and experiential information (syllabus, academic requirements, field preparation, logistics, etc.). Prerequisite: At least one course in the discipline or consent of the instructor.

## Advanced Selected Topics I

ART 2820 - 1-3 Credits

Advanced exploration and analysis of selected topics with a specific theme indicated by course title listed in college course schedule. This course may be taken four times for credit as long as different topics are selected. Prerequisite: At least one course in the discipline or consent of instructor (1 to 3 lecture hours)

## Internship (Career & Technical Ed)/Coop Ed/Internship Occup

ART 2860 - 1-4 Credits



# Art

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Course requires participation in Career and Technical Education work experience with onsite supervision. Internship learning objectives are developed by student and faculty member, with approval of employer, to provide appropriate work-based learning experiences. Credit is earned by working a minimum of 75 clock hours per semester credit hour, up to a maximum of four credits. Prerequisite: 2.0 cumulative grade point average; 12 semester credits earned in a related field of study; students work with Career Services staff to obtain approval of the internship by the Associate Dean from the academic discipline where the student is planning to earn credit.

## Internship Advanced (Career & Tech Ed)

### ART 2865 - 1-4 Credits

Continuation of Internship (Career and Technical Education). Course requires participation in Career & Technical Education work experience with onsite supervision. Internship learning objectives are developed by student and faculty member, with approval of employer, to provide appropriate work-based learning experiences. Credit is earned by working a minimum of 75 clock hours per semester credit hour, up to a maximum of four credits. Prerequisite: 2.0 cumulative grade point average; 12 semester credits earned in a related field of study; students work with Career Services staff to obtain approval of the internship by the Associate Dean from the academic discipline where the student is planning to earn credit.

## Internship (Transfer)

### ART 2870 - 1-4 Credits

Course requires participation in work experience with onsite supervision. Internship learning objectives are developed by student and faculty member, with approval of employer, to provide appropriate work-based learning experiences. Credit is earned by working a minimum of 75 clock hours per semester credit hour, up to a maximum of four credits. Prerequisite: 2.0 cumulative grade point average; 12 semester credits earned in a related field of study; students work with Career Services staff to obtain approval of the internship by the Associate Dean from the academic discipline where the student is planning to earn credit.